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Building Dynamic, Long-Running Systems

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CHUD NO



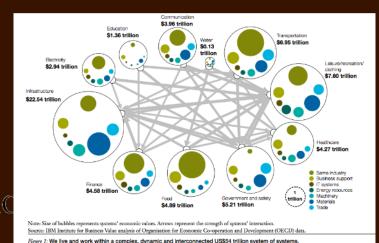
Context

Systems-of-Systems are common place

Modern applications (waze)

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- Applications using multiple data sources
- Applications using multiple back ends
- SoS will be the rule, not the exception



Context



It should be easy to write and maintain such systems

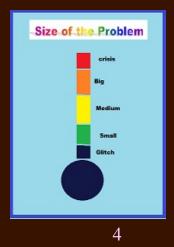
- Handling failure
- Handling evolution
- Dealing with security, privacy, efficiency
- Handling data as well as control
- And not on an ad hoc basis



PROBLEM I

Systems are getting too big for one team to build everything.

- More reliance on open source solutions
- Reliance on outside services
- Crowd-sourced programming
- Make use of code already written







PROBLEM II

Long-running systems of systems make use of distributed components that both change and fail.

- Web services
- Micro services
- Remote calls
- Open source servers
- Phones and other devices





PROBLEM III

Applications should be able to make effective use of dynamically changing computing capabilities.

- Connections to servers
- Availability of local idle cycles
- Phones and other portable devices
- Automatic reconfiguration



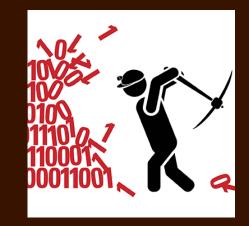
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PROBLEM IV

Applications should be able to make use of the data available from today's many devices.

- Phones
- Health monitors
- Emergency handling
- Cars
- Internet of things





OBJECTIVE

New ways of thinking about long-running programs built over distributed changing systems.

- Make them straightforward to code
- Handle failures, transient and permanent
- Handle evolution
- Handle data





Component-Based Programming

- Appropriate Model for Complex Systems
 - Component can be a system
 - Component can be a piece of a system
 - Component can be a library, class, ...
 - Component can be data
- Components

- Written by one programmer (or a team)
- Accessible by others
- Are independent of an application



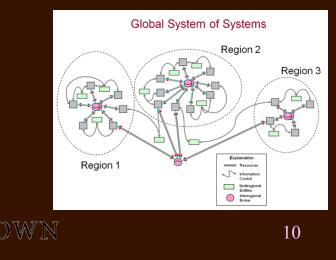




Component-Based Programming

Provides a basis for systems of systems

- Natural hierarchical way of defining a system
- Failures = component failures
- Evolution = component evolution
- Security = component security



TAIGA (2003)

- Current Trends
 - Web services
 - Peer-to-peer computing
 - Grid computing
 - Common platforms
 - Open source



- Browser-based applications
- What is the logical progression of combining these?



One World, One Program

- Everything is connected
- Programs communicate to get work done
- Processing is distributed
- Programs depend on each other's data and computation



There is only one program

And it runs everywhere and all the time

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Implications

- How do you write a "program"
- How to support large numbers of programmers who don't trust each other
- Security and privacy
- What are the economics of programming
- Sharing data & files as well as code
- Device-independent user interfaces
- The environment is unstable
- How to scale Internet-size

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A Framework for a "world program"

- Demonstrate feasibility
- Demonstrate scalability
- Provide solutions to the basic problems
 - How to program
 - How to accommodate multiple programmers
 - How to handle security & privacy
 - Handling failure and evolution
 - Shared data, UI, code, computation, ...
 - Making it work economically





Outerfaces

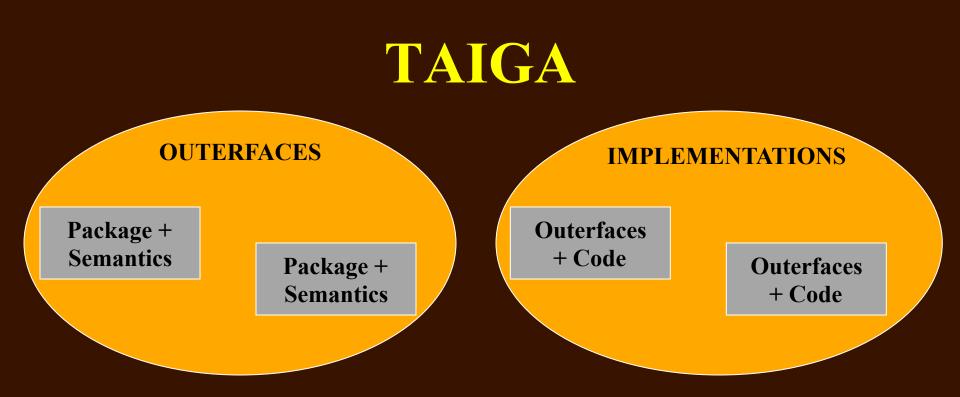
- Interface to a component
 - Java interface syntax
 - Functions, internal data types, static methods
 - Constructors as default factory
- Semantics of the component
 - Test cases
 - Contracts
- Other constraints
 - Cost model
 - Security model
 - Recovery model





Outerface Example

```
outerface edu.brown.cs.newsview.taiga.NewsParser {
           import java.util.Map;
           description {{
                      This outerface parses a URL to determine the country or countries (or
                      state or states) that are the topics of the corresponding stories
           }}
           trait { rebind = true; }
           class Parser {
                      public static ValueMap scanUrl(String url);
           interface class ValueMap {
                      public Map<String,Number> world values;
                      public Map<String,Number> state values;
           testcase test0 {
                      ValueMap rslt = Parser.scanUrl("http://www.nytimes.com/...");
                      assert(rslt.get("England") != null);
                      assert(rslt.get("England") > 0.5);
}
```





Implementations

- Define a binding to an outerface
 - Can define multiple outerfaces
 - Does not have to be direct
 - Web service, RPC, External server, Library, ...
 - Includes resource files
- Define constraints
 - How it can be used (binding models)
 - Who can use it

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- Security and privacy
- Cost





Implementation Example

implementation edu.brown.cs.newsview.taiga.QuickParser {

import edu.brown.cs.newsview.qcrawl.QuickCrawlMap; import edu.brown.cs.newsview.qcrawl.QuickPageScan;

```
resources "/u/spr/newsview" {
    "data/countries",
    "data/uscities",
    "data/usstates",
    "data/worldcities"
}
implements edu.brown.cs.newsview.taiga.NewsParser {
```

```
using class Parser = edu.brown.cs.newsview.qcrawl.QuickPageScan;
using interface class ValueMap = edu.brown.cs.newsview.qcrawl.QuickCrawlMap;
}
```

```
cost = 50;
```

```
}
```



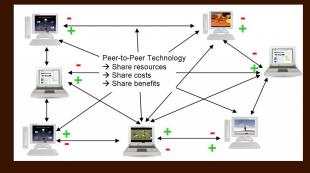
TAIGA Network

Peer-to-Peer backbone

- Handles firewalls, failures, routing, ...
- Message-based, command-oriented
- Simulated direct connections
- Library system (offers and responses)
- Encrypted point-to-point communication
- Shared facilities

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- Distributed file access
- Linda-like tuple space



CHALLENGES

- TAIGA provides a starting point
 - How to upgrade it to handle today's systems of systems
- Handling Data as first class objects
 - Data can be generated by anyone
 - Data can be used as needed
 - Data sources will evolve

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• Data sources will come and go





Data Components

- Today's systems depend on data
 - Waze, health data in an emergency, ...
 - Data is available in many forms
- Standardize data in terms of components
 - Data Interface describes the data

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• Data Provider implements that interface



DataFaces

- Syntactic Definition
 - Available fields (structure/table definition)
 - Filters, aggregations, ...
- Semantic Definitions
 - Units, consistency properties, ...
- Other Considerations
 - Costs
 - Security, privacy, ...





DataFace Example

dataface edu.brown.cs.loadview.taiga.MachineLoad {

```
String host_name;
```

String host_id;

double load_average;

long up_time;

- int num_process;
- long total_memory;

long memory_used;

long total_swap;

long swap_used;

units {

}

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```
up_time : minutes, total_memory : bytes, memory_used : bytes, total_swap : bytes, swap_used : bytes
}
restricts {
    0 <= load_average;
    0 <= up_time;
    0 <= num_process;
    0 <= total_memory;
    0 <= total_memory;
    0 <= total_swap;
    0 <= swap_used <= total_swap
</pre>
```

// end of dataface MachineLoad

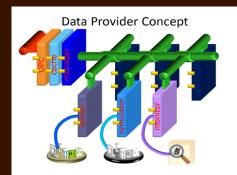
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Data Provider

- Provides access to the data
 - Returns dataface-determined structure
 - Handles unit conversions, mappings, etc.
 - Filter determines applicability
- Multiple providers are supported
- Providers register with the system





Data Provider Example

dataface implementation edu.brown.cs.loadview.taiga.LinuxMachineLoad {

```
application edu.brown.cs.loadview.impl.LinuxLoadChecker;
using edu.brown.cs.loadview.impl.LinuxMachineLoad;
```

```
implements edu.brown.cs.loadview.taiga.MachineLoad {
    using host_name = host_name;
    using host_id = host_id;
    using load_average = load_average;
    using up_time = getUpTime();
    using num_process = num_processes;
    using total_memory = total_memory;
    using memory_used = memory_used;
    using total_swap = total_swap;
}
```

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```
units {
    up_time : seconds,
    total_memory : kilobytes,
    memory_used : kilobytes,
    total_swap : kilobytes,
    swap_used : kilobytes
}
```

// end of dataface implementation LinuxMachineLoad



}

Data Access

- Applications access datafaces by queries
 - Stream-based SQL language
 - Translated into FILTER/AGGREGATE
- Aggregation, filtering handled by system
 - Stream-based data processing
 - Client returned the aggregated fields



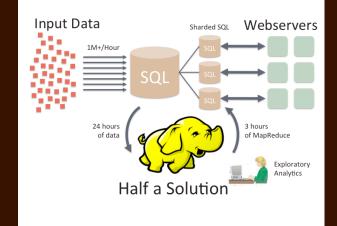


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Sample Queries

• Query SELECT * FROM MachineLoad WHERE up time > 30



- Get the load structure from all machines
 - Given machine has been up > 30 minutes
 - Gets the data as it is generated



Sample Query

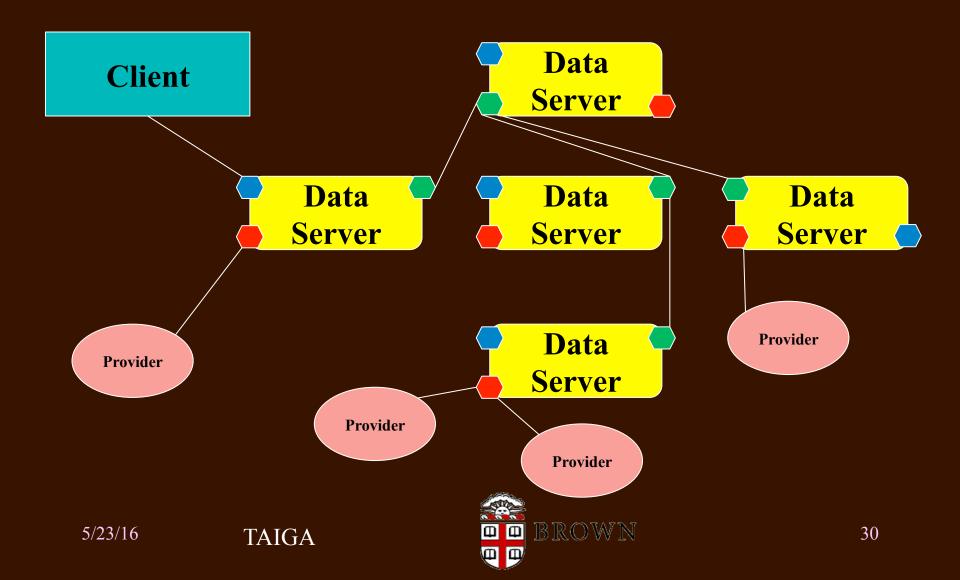
• COMPILED QUERY:

```
<DFACEQUERY WINDOW='60000' UID='sprtestquery1'>
     <DATAFACE>edu.brown.cs.loadview.taiga.MachineLoad</DATAFACE>
     <ACTION TYPE='FILTER'>
               <FIELD MIN='5' METHOD='getUpTime' />
     </ACTION>
     <a>CTION TYPE='AGGREGATE'></a>
       <GROUPBY METHOD='getHostName' SET='setHostName' VALUE='*' />
       <GROUPBY METHOD='getHostId' SET='setHostId' VALUE='*' />
       <COMPUTE METHOD='getLoadAverage' SET='setLoadAverage'
     OP='AVERAGE' />
       <COMPUTE METHOD='getUpTime' SET='setUpTime' OP='MAX' />
       <COMPUTE METHOD='getNumProcess' SET='setNumProcess' OP='SUM' />
       <COMPUTE METHOD='getTotalMemory' SET='setTotalMemory'
     OP='SUM' />
       <COMPUTE METHOD='getMemoryUsed' SET='setMemoryUsed'
               OP='SUM' />
       <COMPUTE METHOD='getTotalSwap' SET='setTotalSwap' OP='SUM' />
       <COMPUTE METHOD='getSwapUsed' SET='setSwapUsed'
               OP='AVERAGE' />
     </ACTION>
</DFACEQUERY>";
```

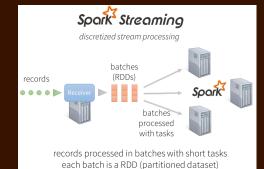
- **RESULT**
 - Single MachineLoad generated every 60 seconds
 - Ignore host, hostid; compute the rest



Data Processing



Data Processing



- Make use of the underlying network
 - Sets up a tree of data servers
 - One or more per ring
- Servers create a tree for each query
 - Aggregation and filtering done locally
 - When possible
 - Timers + notification from children
- Treat the network as a stream processor
 - Stream query language (SQL-like)



On-Going Work

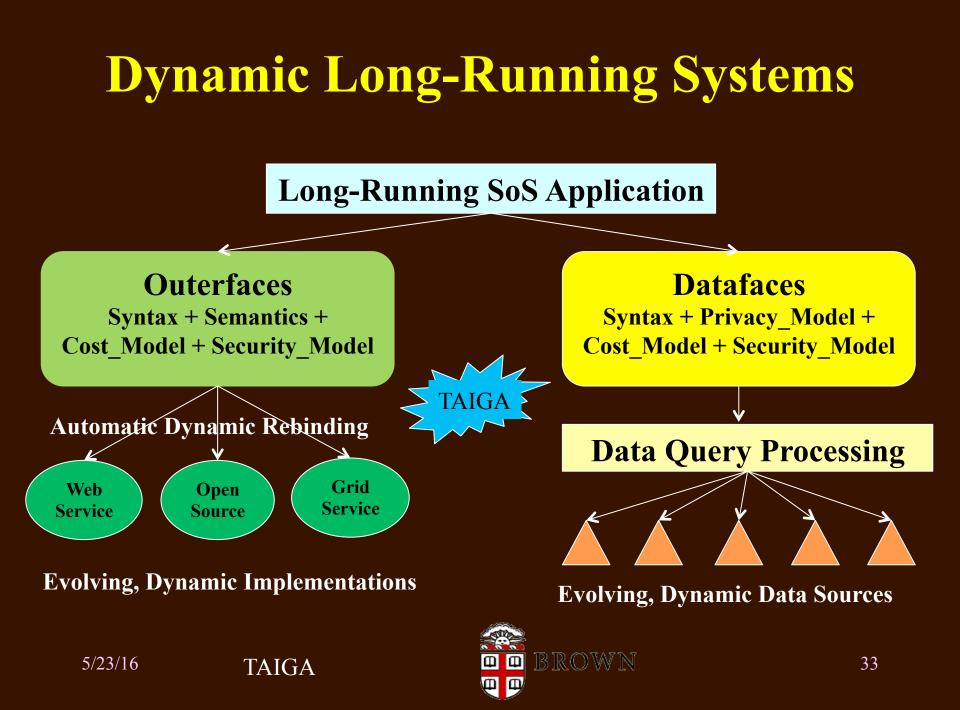
- Efficient Query Processing
 - Scalable

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- Handling failure and evolution
- Security and Privacy
 - Data provider can limit access
 - Based on filter

- Based on minimum aggregation count
- Data provider can provide approximate results (Differential privacy)





Taiga Futures

- Alternative semantic definitions
- Better cost models
 - Allow dynamic reconfiguration
- Better security models
- Enhanced binding models
 - RESTful interfaces, micro services
- Robustness and scalability
- Fully integrating data and control
- Where do we go from here?





Questions and Comments

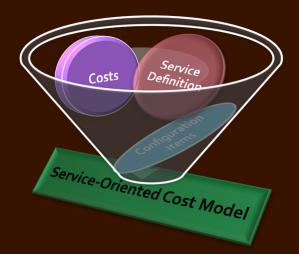




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Cost Model

- Takes multiple factors into account
 - Performance (on test cases) (CPU/memory)
 - Binding type (library, server, grid, web)
 - Traits
 - Cost of implementation
- Designed for extensibility



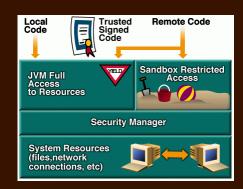


Security Model

- Based on Java Security Model
 - Defines what operations can/can't be done
 - Files, sockets, system info, class loading, ...
- Validated when testing
 - Testing done in a sandbox environment
- Security context for library calls
 - Used to map resource files as well
- Security context for applications
 - Sandboxed when possible

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Binding Model

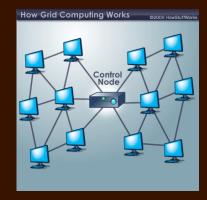
TAIGA binds implementations to outerfaces

- Binding is an explicit operation
 - Requires passing the tests and constraints
 - Generates a saved version of the implementation
- Done automatically on first use
- TAIGA finds implementations at run time
 - Using the economic model
 - Binds on the fly
- Same user code works for all bindings
 - Programmer codes to outerface
 - Downloaded library, server, web service, grid



Grid-Binding

- Finds a node to run the server on
 - Send out request to servers
 - With pertinent information
- Servers
 - Look at request and decide if they want it
 - Respond yes/no (or ignore)
- Binder chooses accepting server
 - Runs the service there





Type Model



- TAIGA maintains type consistency
 - Across implementations
 - Objects can be used with expected semantics
 - Collections are supported
 - Immutable if Java types
 - Mutable if TAIGA types
 - Types are mapped on calls and returns
- Makes coding remote applications easier



Failure Model

- Complex systems fail in different ways
 - Network failures

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- Server failures
- System failures (wrong result, unexpected exceptions, contract failure, timeouts)
- All can be viewed as component failures
- Application should continue working in the presence of failures



"We've considered every potential risk except the risks of avoiding all risks."

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TAIGA Rebinding

When an implementation fails

- Either explicitly (call fails)
- Or implicitly (contract fails, exception)

• TAIGA will rebind the outerface

- Unbinds the original binding
- Applies the cost model to find an implementation
- Validates the new implementation
- Binds the new implementation



Outerface Example

outerface edu.brown.cs.webview.taiga.WebManager {

```
description {{
  This outerface manages a set of files for the webview application, ensuring that they do not get too long. A transfer record is added to a file when it does exceed the IM length limit
 }}
trait { rebind=true; }
class FileManager {
   static public String getCurrentFile();
   static public String getFileForDate(long date);
testcase Test0 {{
   public static void test() {
FileManager.getCurrentFile();
    TaigaTesting.success();
 }}
```

} // end of outerface WebManager

Outerface Example

outerface edu.brown.cs.newsview.taiga.NewsCrawler {
 import java.util.Map;
 description {{ This outerface periodically crawls a particular web site for news. }}
 trait { rebind=true; }
 requires edu.brown.cs.newsview.taiga.NewsParser;

class Crawler {
 public Crawler(String baseurl,int level);
 public void addRoot(String root);
 public void setValidEnds(String ends);
 public void addIgnoreLinkPattern(String pat);
 public void setHome(String home);
 public void setTimeLimit(long time);
 public void setBase(String base);
 public ResultMap getValues();
 }

```
interface class ResultMap {
   public Map<String,Number> world_values;
   public Map<String,Number> state_values;
   }
   cost { bind : GRID >>= 1, SERVER >>= 4; }
```



}

Outerface Example

```
outerface edu.brown.cs.newsview.taiga.NewsClient {
 description {{ ...... }}
 import java.util.*;
 requires edu.brown.cs.newsview.taiga.NewsCrawler, edu.brown.cs.newsview.taiga.NewsManager;
 trait { rebind=true; }
 class Client {
   model { Map<String,Number> source set }
   public Client()
      model { source set = new HashMap<String,Number>(); };
   public void addSource(String name,double weight)
      model { source set.put(name,weight); };
   public void removeSource(String name)
      model { source set.remove(name); };
   public ClientValueMap getValues();
 interface class ClientValueMap {
   public Map<String,Number> world values;
   public Map<String,Number> state values;
}
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```

Implementation Example

```
implementation edu.brown.cs.webview.taiga.SimpleManager {
    using edu.brown.cs.webview.recorder.RecorderManager;
    implements edu.brown.cs.webview.taiga.WebManager {
        using class FileManager =
            edu.brown.cs.webview.recorder.RecorderManager;
        }
        cost = 40;
        available *;
}
```

Security Extensions

- Peer-to-peer backbone has to be secure
 - Clients are who they say they are
 - Clients are running proper code
 - Clients are limited to particular domains
 - Add a notion of identity

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- Create a private version of TAIGA
 - In addition to the public, everywhere version



Semantic Definitions

- Test cases & contracts are limiting
 - Broader than formal specifications
 - But still difficult to define in many cases
- Going beyond test cases
 - Partial specifications

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• Pseudo-code, frameworks, sketches, ...

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Interaction with the programmer



Deploying at Scale

- TAIGA is a prototype
 - P2P network needs work
 - Unbinding of libraries not clean
 - Sandboxed execution of tests
 - Can be much more efficient
 - No phone-based implementation
- Needs to work with 1000s of nodes
 - Only tested with ~100

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• Generally running with ~10



